# An Overview of the Reliable Internet Stream Transport RIST



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### Presenter





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Worked in Compression Since 1995

Engineering Director/Vice President At: Optivision, SkyStream, Tandberg Television and Ericsson

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### The Players



### **RIST Activity Group**



### The tech people



### All the companies in the RIST AG also participate in the RIST Forum

### **RIST Specification**



Video Services Forum (VSF) **Technical Recommendation TR-06-2** 

Reliable Internet Stream Transport (RIST) Protocol Specification – Main Profile

> March 10, 2020 VSF\_TR-06-2\_2020\_03\_10



### The marketing people

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# **RIST Forum**

### 180+ Companies

### What is the Problem?

- I want to use the Internet as a <u>cost-effective</u> means of transporting high-quality, broadcast-grade video
- But:
  - The delivery through the Internet is not guaranteed, video may glitch
  - I need to be able to use any link or combination of links anywhere to move my content - Many solutions add a lot latency (not useful for live cases) - I need my content to be protected so it doesn't get stolen - Bad people must not be able to hijack my feed (send their
- - content instead of mine)



My IT people are very busy, this must be easy and straightforward for them to set up

# **Other People Have Solutions Like This ...**

- A number of solutions that meet many of these requirements have been available for a while from different vendors - Why is RIST different? RIST was designed as a joint effort between many of the leading companies that provide video delivery over the
  - Internet:
  - Experts with hundreds of man-years of experience freely contributed to the effort Best-of-class technologies in every aspect of the protocol, while following established standards wherever possible Final result: you have a <u>CHOICE</u> to pick the <u>BEST EQUIPMENT</u> for your specific application – you are not locked to a single vendor, and you do not need to compromise quality!

# RIST Roadmap

### Advanced Profile – Available (Released 2021)

Tunnel-Level ARQ (use RIST to carry any protocol, including data transfers)

Lossless Compression

Payload identification

Low-overhead media transport

Additional security and data integrity options

Common channel session management

### Main Profile - Available (Released 2020)

Multi-Stream Tunneling

Stream encryption

Authentication

High Bit Rate Support

Null packet suppression





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Link aggregation/bonding

Redundant transmission paths





# What's in RIST Simple Profile?

- Features - Bandwidth efficient Multi-link support
- IP Multicast Support



 Basic compatibility with non-RIST systems using standard RTP as the base protocol Packet loss recovery using NACK-based ARQ - No acknowledgement for packets received correctly - Lost packets are requested by the receiver and re-sent Retransmission bandwidth throttling available

Tunable tradeoff between latency and protection

# The Tech Details

- states in firewalls
- return channel operating

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 Stream is sent using standard RTP - Baseline compatibility with non-RIST devices - Requires two UDP ports (RTP and RTCP) Sender transmits periodic RTCP messages to establish

Receiver transmits periodic RTCP messages to keep

- Custom "RTT Echo" message to measure latency • If packets are lost, RTCP NACK messages are sent - RFC 4585 Bitmask NACK ("salt and pepper" losses) - Custom RIST Range NACK (block losses)

# Multi-Link Operation

 RIST supports usage of multiple links in parallel for a given stream Modes of operation: - Bonding The stream is split between links, in order to combine their capacities - Seamless Switching The stream is replicated over the links Receiver merges the packets If one link fails there is no glitch Follows SMPTE-2022-7





### **RIST Main Profile Features**

- Encryption
- Authentication
- Tunneling

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- Protect high-value streams in flight on the Internet

- Make sure that the other endpoint is who you think they are

- Simple Profile requires two UDP ports per stream - If you have lots of streams, you will not be popular with IT - Support for non-RIST traffic (e.g., for in-band control) Technician can "ride" the connection back and manage the equipment Support scenarios with high (bitrate x latency) conditions Extract further bandwidth optimization - Don't transmit NULL packets, re-create them on the other side

**Tunneling and Multiplexing** • Purpose: combine one or more Simple Profile flows, plus optional arbitrary data traffic, into a single network flow using UDP

 Advantages: - Only one UDP port needs to be configured in the firewall, regardless of the number of flows - Only one encryption session is required to protect the whole set of streams and data - Session can be initiated from either tunnel endpoint - Tunnel is bidirectional - The same infrastructure can be optionally used for in-band control SNMP, Web, or any other management traffic

# Tunneling Technology in RIST Main Profile RIST has selected GRE over UDP (RFC 8086) for

- tunneling
- Two modes:
  - Full Datagram Mode:
  - Reduced Overhead Mode:

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### A complete (layer-3) IP packet is encapsulated Supports end-to-end transport of addresses and ports Supports end-to-end transport of any IP packets (for in-band) control and generic routing) Overhead: 32 bytes (2.4% over a 7-TS RTP packet)

Includes only UDP source/destination ports Supports only RIST streams – destination is the endpoint Overhead: 8 bytes (0.6% over a 7-TS RTP packet)

# **RIST Main Profile Content Protection**

 RIST selected the Datagram Transport Layer Security (DTLS) technology for both encryption and authentication Advantages: - Datagram (UDP) version of the TLS technology already used in the Internet Mature and well-vetted - Ability to select multiple cyphers to match requirements • RIST defines a minimum list that all vendors must support Vendors are free to add other cyphers DTLS is applied to the tunnel



# Required Cypher Suites

 A subset of cypher suites has been selected, and all vendors must support them • These include: - AES 128 (with RSA and ECDSA authentication) - AES 256 (with RSA and ECDSA authentication) - No Encryption (for testing or optional fallback) Good compromise between encryption strength and ability to adhere to local legal requirements Individual vendors are free to add to the list



### **RIST** Authentication

 RIST Main Profile includes certificate-based authentication - Same technology used to authenticate bank web sites - Both server and client can authenticate each other - User is in full control: Use a "whitelist" of allowed certificates Use a private CA to sign certificates Password-based authentication (TLS-SRP) is also supported



### Authentication Example







# Pre-Shared Key (PSK) Operation

- Details:
  - AES 128/256-CTR encryption
  - Variable IV
  - Support for rotating keys
    - Very important for security

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Minimum key rotation every GRE sequence 32-bit wrap Key rotation period is configurable - Support for on-the-fly change of passphrase Used to de-authorize a subset of receivers, if needed Suitable for one-to-many and unidirectional environments

Key derived from pre-shared passphrase

RIST Main Profile supports Pre-Shared Key operation

### **PSK Illustration**

Content







## **RIST Advanced Profile**

 RIST Advanced Profile was released in late 2021 - No products in the market currently support Advanced Profile The primary feature of Advanced Profile is the ability to use RIST as a transport mechanism for any generic protocol, even data - Ideal for gateways Other features include lossless compression, additional encryption, and payload identification

# Standards/RFCs used in RIST

| NAME                | STATUS                     | USED IN        |
|---------------------|----------------------------|----------------|
| SMPTE ST-2022-1, -2 | Standard                   | Simple Profile |
| SMPTE ST-2022-7     | Standard                   | Simple Profile |
| IETF RFC 3550       | Internet Standard (STD 64) | Simple Profile |
| IETF RFC 4585       | Proposed Standard          | Simple Profile |
| IETF RFC 2784       | Proposed Standard          | Main Profile   |
| IETF RFC 8086       | Proposed Standard          | Main Profile   |
| IETF RFC 8259       | Internet Standard (STD 90) | Main Profile   |
| IETF RFC 3686       | Proposed Standard          | Main Profile   |
| IETF RFC 6347       | Proposed Standard          | Main Profile   |
| IETF RFC 7468       | Proposed Standard          | Main Profile   |
| IETF RFC 5054       | Informational              | Main Profile   |
| IETF RFC 8018       | Informational              | Main Profile   |
|                     |                            |                |

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### NOTES

- TS over RTP baseline
- Seamless switching
- RTP, RTCP baseline
- ARQ NACK messages
- Tunneling
- Tunneling
- JSON for Tunnel Management
- PSK encryption
- DTLS encryption and authentication
- Encoding of certificates
- Password Authentication
- PSK key generation



# Open Source RIST





# FFMPEG



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### Test Tools

### WIRESHARK **RIST** plugins available

Simple Profile support available Main Profile support in progress



# How well does it work?

### Maximum Packet Loss for 2-minute Error-Free Run (single losses)





| Filter Realtime monitoring |          |         |             |                       |               |           |             |  |  |
|----------------------------|----------|---------|-------------|-----------------------|---------------|-----------|-------------|--|--|
|                            | TS Rate  |         |             | Protection statistics |               |           |             |  |  |
| ss                         | Measured | PCR     | Packet rate | Processed             | Lost Detected | Requested | Unrecovered |  |  |
|                            | 3590048  | 3592995 | 341         | 0                     | 97791         | 110850    | 0           |  |  |
|                            | 0        | 0       | 0           | 0                     | 0             | 0         | 0           |  |  |
|                            | 6000960  | 6000000 | 570         | 0                     | 34            | 35        | 0           |  |  |

### Source: Virtual NAB 2020 Demo



# Remote Monitoring Application



- any backups



 Objective: send multiple signals from a station to a central monitoring location Signals are combined in a Multiviewer at the source Multiviewer output is compressed and transmitted using RIST to a central location • Since these are not signals to be put on air, a single Internet connection is used without



- Objective: have high signal reliability
- Each location is also connected to the Internet
- Internet

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Customer has a Corporate LAN connected using dedicated private lines between locations

• Two full copies of each stream are sent, one through the Corporate LAN and another through the

SMPTE ST-2022-7 Seamless Redundancy (part of RIST) is used



# Shore-to-Ship Content over Satellite

### Headend



- Objective: send multiple channels of video content for shipboard entertainment
- Content protection (encryption and authentication) is an absolute requirement
- System uses RIST Main Profile tunnels with DTLS

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### **RIST/DTLS**



# Further Reading

- VSF TR-06-1
- VSF TR-06-2
- VSF TR-06-3
- RIST Activity Group web page http://vsf.tv/RIST.shtml
- http://rist.tv
- https://rb.gy/h8ztrl



https://vsf.tv/download/technical\_recommendations/VSF\_TR-06-1\_2020\_06\_25.pdf

https://www.vsf.tv/download/technical\_recommendations/VSF\_TR-06-2\_2021-04-26.pdf

https://www.vsf.tv/download/technical\_recommendations/VSF\_TR-06-3\_2021-10-19.pdf • RIST Forum (events, case studies)

RIST Performance Evaluation (NAB BEITC 2019)

# Further Watching

RIST Promo Video

# • ARQ Primer

### Playlist with RIST Tradeshow Demos https://www.youtube.com/playlist?list=PLx8UACLVcUBHpshU15Rf8Ea-wQa2nisaj

### RIST Forum YouTube Channel https://www.youtube.com/channel/UC2mb6-S-Nh5L4zAzcdAppzA/videos



# https://www.youtube.com/watch?v=\_x-f0\_QV4XU

https://www.youtube.com/watch?v=ulTTDgSdmXU



# THANK VOU

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